

COMMUNITY LEVEL

In alignment with the UN global goals and sustainable development agenda GAME aims to mobilize an effort to target five core elements; *Democracy, gender equality, peace and reconciliation, sustainable communities and creating partnerships.*

Democracy:

In alignment with the global goals GAME aims to strengthen democracy by ensuring responsive, inclusive, participatory and representative decision-making at all levels. By coaching basic social values such as equality, tolerance, teamwork, fairness as well as dealing constructively with conflicts, GAME contribute to a culture based on peaceful values which influence and strengthen civil structures. GAME believes that street culture and sports can provide a training ground for democracy by fostering democratic values.

Gender Equality

In alignment with the global goals GAME works to promote gender equality. Gender equality is not only a fundamental human right, but a necessary foundation for a peaceful, prosperous and sustainable world. The goal is to end all forms of discrimination against all women and girls everywhere. Through the promotion of equal participation in sports GAME strive to promote women's full and effective participation and equal opportunities for leadership at all levels of decision-making in political, economic and public life.

Sustainable communities

In alignment with the global goals GAME aims to promote sustainable communities. GAME aim to promote sustainable communities and the goal is to make cities and human settlements inclusive, safe, resilient and sustainable. Local sports communities can be an important vehicle for this by bridging human beings and promoting inclusion across ethnicity, religion, economic status, gender etc.

Peace and reconciliation

In alignment with the global goals GAME aims to promote peace and reconciliation through sports. GAME promotes identity and solidarity among communities and strives to prepare the participants to become involved and integrated into society. Furthermore, the activities are aimed at supporting and facilitating interaction, collaboration and dialogue between communities, people and cultures. The objective of GAME is to provide a community for children and young people affected by conflict or alike, that contributes to the disarming of prejudice and stigmas and instead teaches kinds and youth to foster and promote respect, solidarity and sympathy.

Creating partnerships

In alignment with global goals GAME aims to build inclusive partnerships upon principles and values, a shared vision, and shared goals that place social development at the centre. It is a global goal to encourage and promote effective public, public-private and civil society partnerships, building on the experiences and resourcing strategies of partnerships. GAME activities always exist in partnerships with different partners - both private, public and civil society. It is an important goal for GAME activities that young people experience the value of working in partnerships. GAME set the stage for the development of interpersonal relationship skills, which is vital for young people as it enhances their ability to meaningfully connect, help them to establish and sustain relationships and partnerships and also promote positive co-existence.